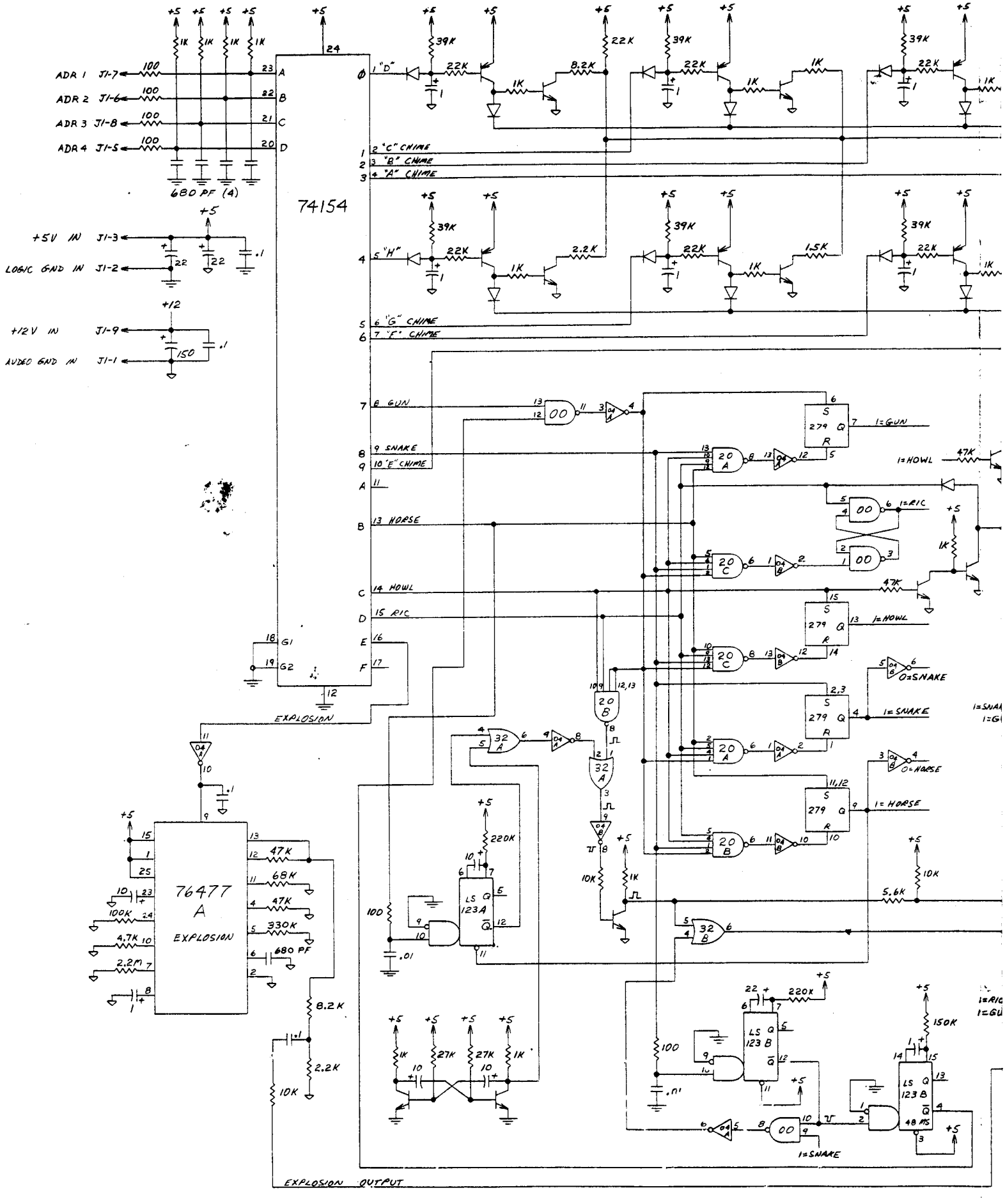
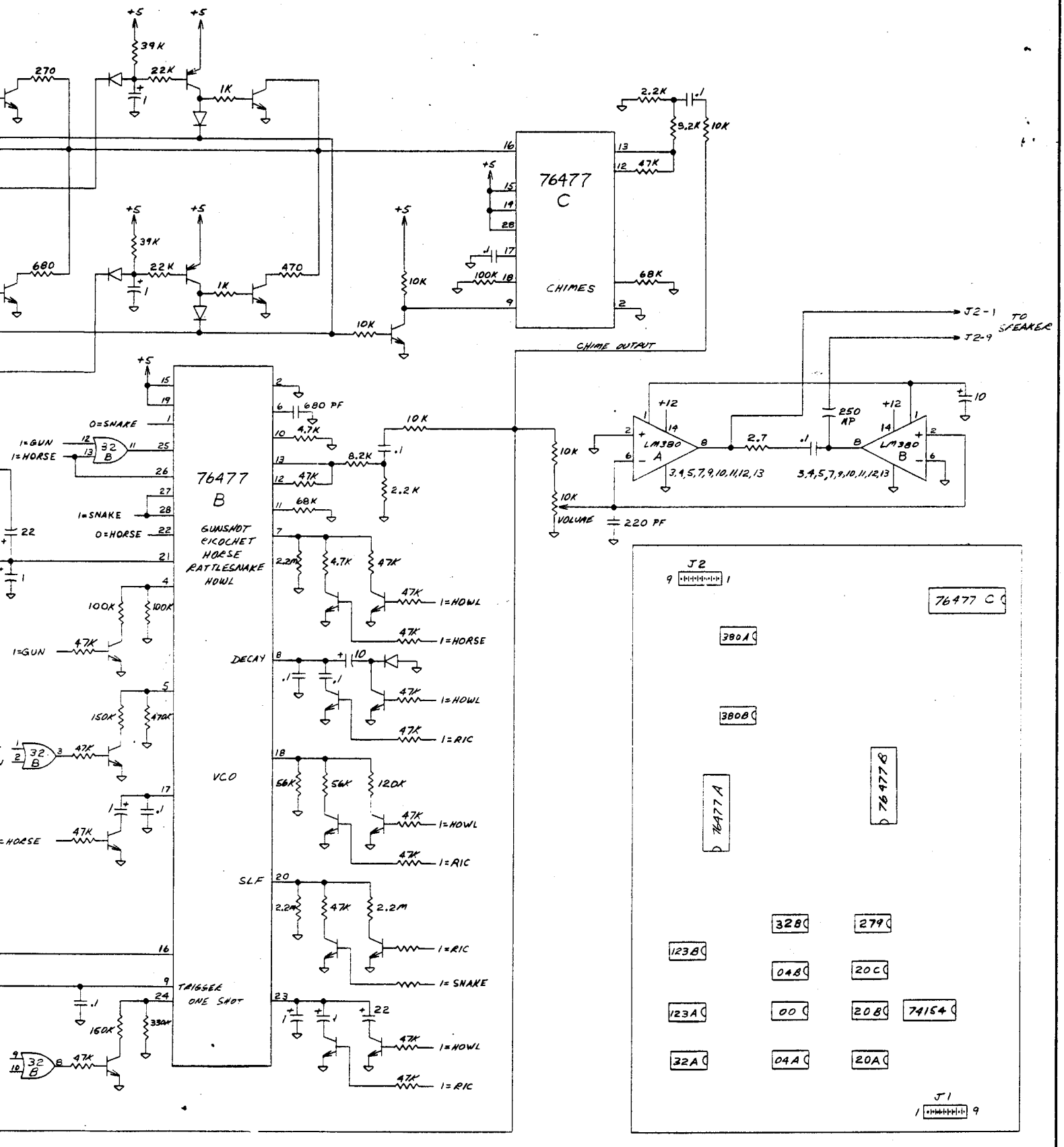

74154
ADR 1 J1-7
ADR 2 J1-6
ADR 3 J1-8
ADR 4 J1-5
680 PF (4)
+5V IN J1-3
LOGIC GND IN J1-2
+12V IN J1-9
AUDIO GND IN J1-1
1 "D"
2 "C" CHIME
3 "B" CHIME
4 "A" CHIME
5 "H"
6 "G" CHIME
7 "F" CHIME
7 8 GUN
8 9 SNAKE
9 10 "E" CHIME
A 11
B 13 HORSE
C 14 HOWL
D 15 RIC
E 16
F 17
18 G1
19 G2
12
EXPLOSION
1=GUN
1=HOWL
1=RIC
1=HOWL
0=SNAKE
1=SNAKE
0=HORSE
1=HORSE
1=SNAKE
EXPLOSION OUTPUT
76477
A
EXPLOSION

Drawing Number
02-7002BD



1. ALL PNP TRANSISTORS ARE 2N4403.
2. ALL NPN TRANSISTORS ARE 2N3904.
3. ALL CAPACITORS ARE IN MICRO-FARADS UNLESS OTHERWISE NOTED.

ISSUE	CHANGE	DATE

Used On

PARTS MUST BE CLEAN AND FREE OF BURRS

Tolerances Unless Specified
Fractional ± .015
Decimal ± .005
Angles ± 1/2
Screw Threads — Class 2

GAME PLAN Inc.
1515 W. Fullerton Ave
Addison ILL. 60101

Scale	Finish	Drawn By RJW
Date 7-11-79	Mat'l	App By

Drawing Number 02-7002BD

SSV-2 SOUND SYSTEM